**AngularDart Web App**

**1. Create using Webstorm IDE- licensed Version**

* **Launch WebStorm.**
* **In the Welcome to WebStorm window, click Create New Project. A New Project form appears.**
* **Select Dart in the list on the left.**
* **If the Dart SDK path and Dartium path fields don't have values, enter them. Make sure the Dart version is 1.24.**
* **Make sure that Generate sample content is checked. (It might take a few seconds to show up.)**
* **Select AngularDart Web App from the list of sample content.**
* **In the Location input field, change the last path segment from untitled to startup\_namer.**
* **Check your settings against the following screenshot, then click Create.**

**Or Alternate Solution to create Web-Angular template**

**2.** [**Stagehand Command-line interface**](http://stagehand.pub/)**:**

Installing Stagehand requires the Dart SDK, version 1.6 or greater. You can check this by running the following command:

$ dart --version

Once you confirm that the version of the Dart SDK is recent enough, you can install the stagehand package:

$ pub global activate stagehand

$ mkdir fancy\_project

$ cd fancy\_project

$ stagehand web-angular

1. Will the chrome web app be developed on a chromebook or normal desktop/laptop/mac? (IDE)

2. Will the app be used on a chrome book specifically? as Google announced [plans](https://blog.chromium.org/2016/08/from-chrome-apps-to-web.html) to end support for Chrome apps for Windows, Mac, and Linux users.

3. Are we looking for a hosted app or a packaged app?

4. Google's Dart js, Is it a specifically mentioned language to be used?

5. For Front-end development of chrome web-app AngularDart is available. For CSS, bootstrap or Materialize?